

SKETCH ARTIST

CONCEPT ARTWORK / STORYBOARDING

The role of a Sketch Artist is essential to the development of an amazing video; you will be based at the pre-production stage of the project.

You must be able to take the client's brief and simplify it into a descriptive, unique and creative artwork/storyboard. This will form the main back-bone structure of the video project.

TASKS

- Strong ability to think creatively to produce new ideas and concepts.
- Ability in designing and creating storyboards.
- Produce concept artwork.
- Working closely with the script editor.
- Ability to work with raw data (design specification form*).
- Focussed on meeting the clients' objectives and expectations.
- Ability to meet company deadlines.
- Detail orientated and organised.
- Ability to work independently as well as in a team.

EXPERIENCE

- 0-3 years' experience*
- Concept Artwork
- Storyboarding
- Adobe Photoshop, Illustrator, 3DS Max, Maya & Cinema 4D

N.B - Applicants with no prior experience will be required to show an example of their creative writing.

IF YOU ARE INTERESTED PLEASE EMAIL YOUR CV AND ALL RELEVANT MATERIAL TO
VACANCIES@GBMPRODUCTIONS.CO.UK

*Design Specification Form – A form sent to the client to collect information about their requirement(s).